

# D6 POWERS™

Character Name: \_\_\_\_\_

Player Name: \_\_\_\_\_

Occupation: \_\_\_\_\_

Archetype: \_\_\_\_\_

Species/Gender: \_\_\_\_\_

Power Level: \_\_\_\_\_ Age: \_\_\_\_\_ Height: \_\_\_\_\_ Weight: \_\_\_\_\_

Physical Description: \_\_\_\_\_

\_\_\_\_\_

## Reflexes

acrobatics \_\_\_\_\_  
 brawling \_\_\_\_\_  
 climbing \_\_\_\_\_  
 contortion \_\_\_\_\_  
 dodge \_\_\_\_\_  
 flying \_\_\_\_\_  
 jumping \_\_\_\_\_  
 melee combat \_\_\_\_\_  
 riding \_\_\_\_\_  
 sneak \_\_\_\_\_

## Coordination

lock picking \_\_\_\_\_  
 marksmanship \_\_\_\_\_  
 missile weapon \_\_\_\_\_  
 piloting \_\_\_\_\_  
 sleight of hand \_\_\_\_\_  
 throwing \_\_\_\_\_

## Physique

lifting \_\_\_\_\_  
 running \_\_\_\_\_  
 stamina \_\_\_\_\_  
 swimming \_\_\_\_\_

## Presence

animal hand. \_\_\_\_\_  
 charm \_\_\_\_\_  
 command \_\_\_\_\_  
 con \_\_\_\_\_  
 disguise \_\_\_\_\_  
 intimidation \_\_\_\_\_  
 persuasion \_\_\_\_\_  
 willpower \_\_\_\_\_

## Knowledge

business \_\_\_\_\_  
 demolition \_\_\_\_\_  
 forgery \_\_\_\_\_  
 gadgetry \_\_\_\_\_  
 languages \_\_\_\_\_  
 medicine \_\_\_\_\_  
 navigation \_\_\_\_\_  
 Scholar \_\_\_\_\_  
 security \_\_\_\_\_  
 tech \_\_\_\_\_

## Perception

artist \_\_\_\_\_  
 hide \_\_\_\_\_  
 gambling \_\_\_\_\_  
 know-how \_\_\_\_\_  
 investigation \_\_\_\_\_  
 repair \_\_\_\_\_  
 search \_\_\_\_\_  
 streetwise \_\_\_\_\_  
 survival \_\_\_\_\_  
 tracking \_\_\_\_\_

## Powers:

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

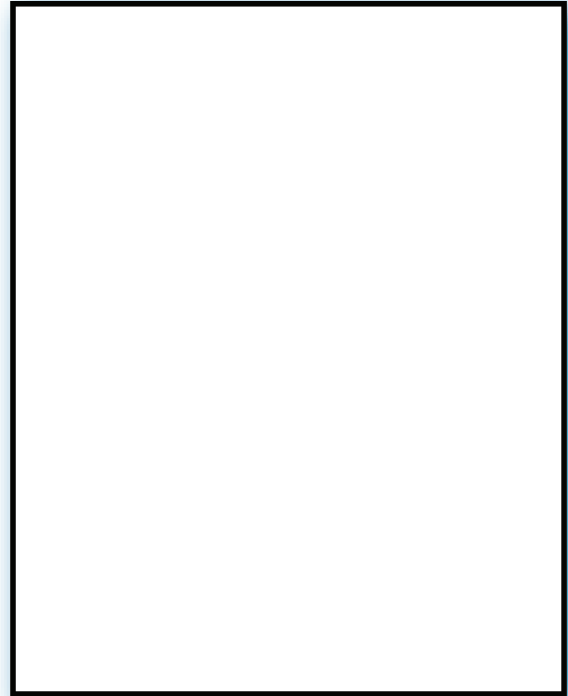
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## Advantages:

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## Disadvantages:

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## Fate Points:

\_\_\_\_\_

## Ka Points:

\_\_\_\_\_

## Character Points:

\_\_\_\_\_

## Body Points:

\_\_\_\_\_

## Physical Damage:

\_\_\_\_\_

## Move:

\_\_\_\_\_

## Funds:

\_\_\_\_\_

## Total Points Spent:

\_\_\_\_\_

## Equipment:

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_